

Shrinking One-Way Cellular Automata

Martin Kutrib Andreas Malcher Matthias Wendlandt

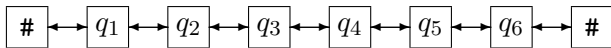
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AUTOMATA 2015, Turku, Finland

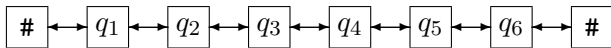
Cellular Automata and Iterative Arrays

A two-way cellular automaton (CA):

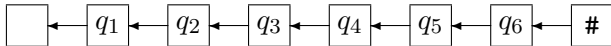


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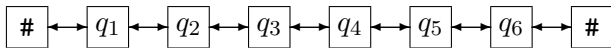


A **one-way** cellular automaton (OCA):



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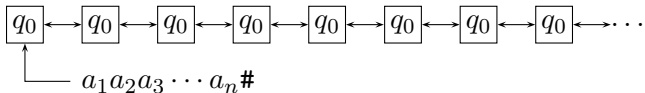
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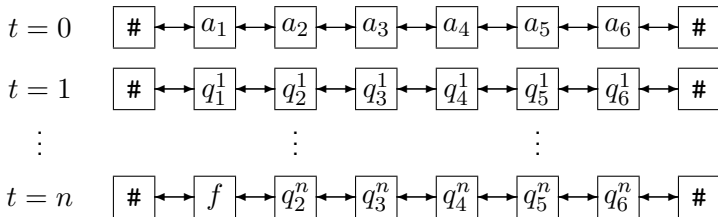


An iterative array (IA) is a cellular automaton with sequential input mode.



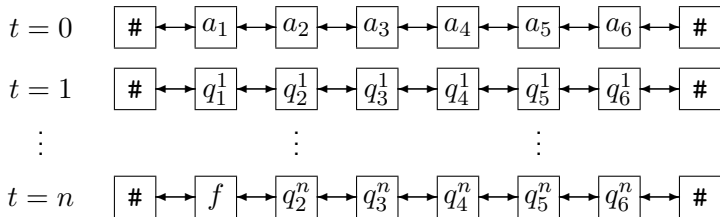
Recognizing Formal Languages With Cellular Automata

Input $u = a_1a_2 \cdots a_6 \in A^+$



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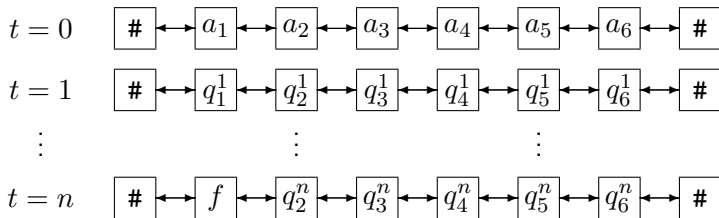
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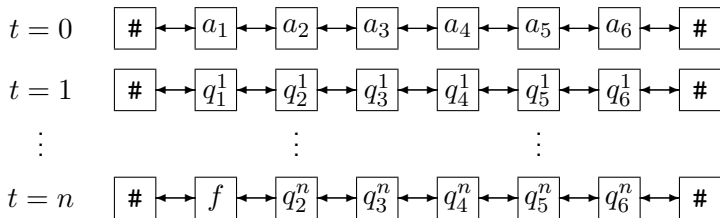
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Recognizing Formal Languages With Cellular Automata

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- $u \in A^+$ is **accepted**, if there exists a time step at which the first cell enters an accepting state.
- $L(M) = \{ u \in A^+ \mid u \text{ is accepted by } M \}$
- M has **time complexity** $t : \mathbb{N} \rightarrow \mathbb{N}$, $t(n) \geq n$, if all $u \in L(M)$ are accepted within $t(|u|)$ time steps.

Important Language Classes

- realtime-CA languages $\mathcal{L}_{rt}(\text{CA})$ ($t(|u|) = |u|$)
- lineartime-CA languages $\mathcal{L}_{lt}(\text{CA})$ ($t(|u|) = m \cdot |u|$, $m \in \mathbb{Q}$, $m \geq 1$)

The language classes for one-way cellular automata $\mathcal{L}_{rt}(\text{OCA})$, $\mathcal{L}_{lt}(\text{OCA})$ are defined analogously.

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The language classes for **one-way** cellular automata $\mathcal{L}_{rt}(\text{OCA})$, $\mathcal{L}_{lt}(\text{OCA})$ are defined analogously.

For iterative arrays

- **realtime-IA** languages $\mathcal{L}_{rt}(\text{IA})$ ($t(|u|) = |u| + 1$)
- **lineartime-IA** languages $\mathcal{L}_{lt}(\text{IA})$ ($t(|u|) = m \cdot |u|$, $m \in \mathbb{Q}$, $m \geq 1$)

Computational Capacity

$$\begin{array}{rcl}
 \text{DCS} & = & \mathcal{L}(\text{CA}) = \mathcal{L}(\text{IA}) \\
 & & \cup \\
 \text{CF} & \subset & \mathcal{L}(\text{OCA}) \cup \mathcal{L}(\text{IA}) \\
 & & \cup \\
 & & \mathcal{L}_{lt}(\text{CA}) = \mathcal{L}_{lt}(\text{IA}) \\
 & & \cup \\
 \text{DCF} & \subset & \mathcal{L}_{rt}(\text{CA}) \supset \mathcal{L}_{rt}(\text{IA}) \supset \text{DCF}_\lambda \\
 & & \parallel \\
 & & \mathcal{L}_{lt}(\text{OCA})^R \\
 & & \cup \\
 \text{REG} & \subset & \text{LCF} \subset \mathcal{L}_{rt}(\text{OCA})
 \end{array}$$

The language classes $\mathcal{L}_{rt}(\text{OCA})$ and $\mathcal{L}_{rt}(\text{IA})$ are **incomparable**.
 Both CF and $\mathcal{L}_{rt}(\text{OCA})$ and CF and $\mathcal{L}_{rt}(\text{IA})$ are incomparable.

Shrinking Cellular Automata – Definition

A **shrinking one-way cellular automaton** (SOCA) is a system $\langle S, F, A, \#, \delta \rangle$, where

- S is the finite set of **cell states**,
- $F \subseteq S$ is the set of accepting states,
- $A \subseteq S$ is the finite set of input symbols,
- $\# \notin S$ is the permanent boundary symbol,
- $\delta : S \times S_{\#} \rightarrow S \cup \{\text{dissolve}\}$ is the local transition function.

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We define **realtime-SOCA** languages $\mathcal{L}_{rt}(\text{SOCA})$ with $t(|u|) = |u|$ as usual.

Example

$$L = \{ \$w \mid w \in \{a, b\}^* \text{ and } |w|_a = |w|_b \} \in \mathcal{L}_{rt}(\text{SOCA}).$$

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\$	a	b	b	a	b	b	a	a	#
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\$	a	b	b	a	b	b	a	\bar{a}	#
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----	---	---	---	---	---	---	---	-----------	---

\$	a	b	b	a	b	b	a'	#
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\$	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	<i>a</i>	#
----	----------	----------	----------	----------	----------	----------	----------	----------	---

\$	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	\bar{a}	#
----	----------	----------	----------	----------	----------	----------	----------	-----------	---

\$	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	<i>b</i>	<i>b</i>	a'	#
----	----------	----------	----------	----------	----------	----------	------	---

\$	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	<i>b</i>	\bar{a}	#
----	----------	----------	----------	----------	----------	-----------	---

\$	<i>a</i>	<i>b</i>	<i>b</i>	<i>a</i>	#
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----	-----	-----	-----	-----	-----	-----	-----	-----	---

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----	-----	-----	-----	-----	-----	-----	-----	-----------	---

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----	-----	-----	-----	-----	-----	-----------	---

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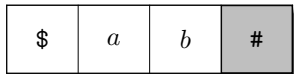
Example (2)

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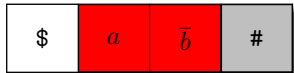
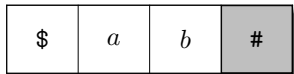
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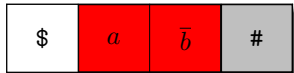
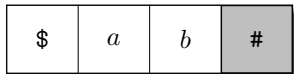
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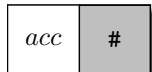
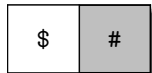
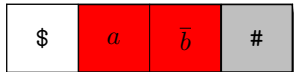
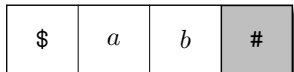
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A valuable tool concerns **embeddings**. Let $L \subseteq A^*$, $\$ \notin A$, and $\text{emb} : A^* \rightarrow A_{\* , where $\text{emb}(a) = a\$$ for $a \in A$.

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Let $r : \mathbb{N} \rightarrow \mathbb{N}$ be an increasing function so that $r(O(n)) \leq O(r(n))$. A language L belongs to the family $\mathcal{L}_{n+r(n)}(\text{OCA})$ if and only if $\text{emb}(L)$ belongs to $\mathcal{L}_{n+r(n)}(\text{OCA})$.

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- Let M be an OCA accepting $\text{emb}(L)$. In an OCA accepting L each cell simulates two adjacent cells of M and the OCA is finally sped up suitably.
- Let M be an OCA accepting L . An OCA accepting $\text{emb}(L)$ is first sped up suitably. Then, two adjacent cells simulate in two time steps one transition of M .

Computational Capacity (2)

Lemma

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- In the **second time step**, all **\$-cells** are **dissolved**.

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- In the **second time step**, all **Ⓢ-cells** are **dissolved**.
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Theorem

Let L be a language from $\mathcal{L}_{lt}(\text{OCA}) \setminus \mathcal{L}_{rt}(\text{OCA})$. Then $\text{emb}(L)$ belongs to $\mathcal{L}_{rt}(\text{SOCA})$ but does not belong to $\mathcal{L}_{rt}(\text{OCA})$. In particular, the family $\mathcal{L}_{rt}(\text{OCA})$ is **properly included** in $\mathcal{L}_{rt}(\text{SOCA})$.

Real-Time SOCA and Iterative Arrays

Theorem

Let L belong to $\mathcal{L}_{rt}(\text{IA})$. Then $\{w \mid w^R \in L \text{ and } |w| \text{ is even}\}$ is accepted by a real-time SOCA.

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- **Speed-up** of the computation.
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Let L belong to $\mathcal{L}_{rt}(\text{IA})$. Then $\{w \mid w^R \in L \text{ and } |w| \text{ is odd}\}$ is accepted by a **real-time SOCA**.

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Theorem

Let $L \subseteq A^*$ be a language from $\mathcal{L}_{rt}(\text{IA})$ and $\$ \notin A$ be a letter. Then $\{ \$w \mid w^R \in L \}$ is accepted by a **real-time SOCA**.

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- Remember $\text{DCF}_\lambda \subset \mathcal{L}_{rt}(\text{IA})$.

Dissolving versus Time

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Let M be an **f -SOCA** working in **real time**. Then an equivalent **conventional OCA** M' working in time $n + f(n)$ can effectively be constructed.

- **Freeze** cells instead of dissolving them.
- **Slow down** the computation.

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Theorem

Let $r_1, r_2 : \mathbb{N} \rightarrow \mathbb{N}$ be two increasing functions. If r_1^{-1} is OCA-constructible, $r_2(O(n)) \leq O(r_2(n))$, and $r_2 \cdot \log(r_2) \in o(r_1)$, then

$$\mathcal{L}_{rt}(r_2\text{-SOCA}) \subset \mathcal{L}_{rt}(r_1\text{-SOCA}).$$

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Applications:

- $\mathcal{L}_{rt}(n^p\text{-SOCA}) \subset \mathcal{L}_{rt}(n^q\text{-SOCA})$ for two rational numbers $0 \leq p < q \leq 1$.

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- $\mathcal{L}_{rt}(\log^{[j]}\text{-SOCA}) \subset \mathcal{L}_{rt}(\log^{[i]}\text{-SOCA})$ where $\log^{[i]}$ denotes the i -fold iterated logarithms and $0 < i < j$ are integers.